DAY THREE:

* Sandwich inject
  + Execution: give them a paper inject that is designed like a note from cal saying that he wants a sandwich from the deli in the cafeteria
  + Purpose: to get team members afk from camping wireshark
  + Submission: a photo of a “fake sandwich” we planted at the deli OR put pics of sandwiches in another golisano location and call that the “cafeteria” OR maybe just a pic of the deli?
* EPA is here!
  + Execution: The IT teams must hide or get taken away for questioning on Cal Beaver’s secret activities. (we give them 15 seconds to hide)
  + Consequence: The team members who are still sitting in their seat get taken away for a 1-2 minute interrogation
  + Purpose: to get team members away from camping wireshark
* Timeclock sheila
  + Execution: we slack them a pdf of the email from sheila with the link and if they click it, they lose points
  + Execution Idea 2: we hand them a piece of paper that's the printed out version of the email so they have to type in the URL for the link on their machines
    - Benefits: this reduces confusion and will not take them to the church website
    - Cons: it might be harder to figure out that its not actually sheila’s email
  + Execution Idea 3: We hand them a piece of paper that has a handwritten note from sheila
    - Benefits: this gets rid of the confusion for the link and requires them to type it in
    - Cons: this gets rid of the phishing email part, how did the note get there? Is there an insider spy?
  + Purpose: technical inject for phishing / keeping the company safe
  + Submission: a picture of the website or an email saying “i am not clicking the link”
* Database inject:
  + Marnia Halt 227/228 in excel